



## Alumni Club of Washington, DC

### 2020 Scholarship Fundraising Effort

The Spearman Scholarship Fund is an endowed scholarship at The Ohio State University. The scholarship helps to offset the cost for students from the Greater Washington, DC metro area who will be attending The Ohio State University. Proceeds from the online fundraiser will go to the Spearman Scholarship Fund.

#### DIRECTIONS:

1. Use the **link provided** to access the pool OR go to [www.squarezy.com](http://www.squarezy.com)
2. If you have not done so, **create an account or log in to your existing account.**
3. The **link will take you directly** to the pool.
4. If you sign in via [www.squarezy.com](http://www.squarezy.com) you'll need to **enter the Pool ID and Pool PW.** Those details are noted in the invite.
5. **READ THE RULES** to understand the deadlines and timing of the pool.

#### RULES:

1. Choose your donation amount - **\$5 per square or 5 squares for \$20.**
2. Select your **SQUARES** and log out. - Numbers will be auto-generated approximately 15 to 45 minutes before kickoff.
3. Send in your donation via **PayPal ([alumni@osudc.org](mailto:alumni@osudc.org)), Venmo (@OSUDC), or Cashapp (\$osudcgameday)** listing the **name(s) used to hold your square(s)** in the notes section.
4. Your donation needs to be **RECEIVED BY THE CLUB WITHIN 1 HOUR** of choosing your square to avoid having your name removed from the square and reopened for others to choose.
5. If you are choosing multiple squares, **FOLLOW** this naming format: Brutus, Brutus 1, & Brutus 2, etc.
6. The winning square will be determined by the last digit of each team's **FINAL SCORE.** For example, if the final score of the game is Ohio State 100 – TTUN 7 the winner will be the person who has the Ohio State 0 and TTUN 7 square.
7. If the **winning square is a vacant**, we will use the score of the 3<sup>rd</sup> quarter, followed by the 2<sup>nd</sup> quarter, and then the 1<sup>st</sup> quarter. If we still do not have a winner, the participants will be entered into a drawing for the prize.
8. The winner will be notified within **48 hours** after the game has ended to confirm the mailing address of where their prize should be sent.
9. Once **50 squares are sold**, the set of squares is considered to be live. Once the squares are live, a prize will be awarded to the winner. If 50 squares are not sold, your donation and square assignment rolls forward to the following week's game.
10. If **all 100 squares are sold** for that week's game, we will open another set of squares. See rule number 9 on how a set of partially filled squares will be handled.
11. **All sales are final. No refunds will be provided.**